

<b>BR</b>	<b>Bridge Rail</b>
<b>BRSTR</b>	<b>Bridge Structure</b>
<b>CAB</b>	<b>Cabinet Feature Class</b>
<b>CBAR</b>	<b>Cable Barrier</b>
<b>CF</b>	<b>Curb</b>
<b>CONBAR</b>	<b>Concrete Barrier</b>
<b>CONBARft</b>	<b>Concrete Barrier - Face Treatment Event</b>
<b>CONBARsl</b>	<b>Concrete Barrier - Section Length Event</b>
<b>CONBARTy</b>	<b>Concrete Barrier - Type Event</b>
<b>CUL</b>	<b>Culvert</b>
<b>CULEND</b>	<b>Culvert End</b>
<b>DB</b>	<b>Ditch</b>
<b>DBbs</b>	<b>Ditch - Back Slope Event</b>
<b>DBdepth</b>	<b>Ditch - Depth Event</b>
<b>DBfs</b>	<b>Ditch - Fore Slope Event</b>
<b>DBwidth</b>	<b>Ditch - Width Event</b>
<b>DI</b>	<b>Drainage Inlet</b>
<b>DP</b>	<b>Pipe End</b>
<b>DW</b>	<b>Dry Well</b>
<b>FE</b>	<b>Fence</b>
<b>FEht</b>	<b>Fence - Height Event</b>
<b>FEtype</b>	<b>Fence - Type Event</b>
<b>FH</b>	<b>Hydrant</b>
<b>GR</b>	<b>Guardrail</b>
<b>GRdsi</b>	<b>Guardrail - Double Sided Event</b>
<b>GRht</b>	<b>Guardrail - Height Event</b>
<b>GRpm</b>	<b>Guardrail - Post Material Event</b>
<b>GRps</b>	<b>Guardrail - Post Spacing Event</b>
<b>GRtype</b>	<b>Guardrail - Type Event</b>

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<b>GS</b>	<b>Glare Screen</b>
<b>GSht</b>	<b>Glare Screen - Height Event</b>
<b>GUY</b>	<b>Down Guy</b>
<b>GUYA</b>	<b>Down Guy Anchor</b>
<b>GW</b>	<b>Guy Wire</b>
<b>IA</b>	<b>Impact Attenuator</b>
<b>ISEC</b>	<b>Intersection</b>
<b>MB</b>	<b>Mailbox</b>
<b>MFO</b>	<b>Miscellaneous Fixed Object</b>
<b>PED</b>	<b>Pedestal</b>
<b>RA</b>	<b>Road Approach</b>
<b>RLF</b>	<b>Re-Directional Land Form</b>
<b>RO</b>	<b>Regulatory Outfall</b>
<b>ROCS</b>	<b>Rock Outcropping</b>
<b>RS</b>	<b>Roadside Slope</b>
<b>RSht</b>	<b>Roadside Slope - Height Event</b>
<b>RSslope</b>	<b>Roadside Slope - Slope Event</b>
<b>RWB</b>	<b>Wall</b>
<b>RWBht</b>	<b>Wall - Height Event</b>
<b>RWBmat</b>	<b>Wall - Material Type Event</b>
<b>RWBtype</b>	<b>Wall - Type Event</b>
<b>SPRT</b>	<b>Support</b>
<b>SUBAR</b>	<b>Special Use Barrier</b>
<b>SUBARht</b>	<b>Special Use Barrier - Height Event</b>
<b>SWPND</b>	<b>Stormwater Pond</b>
<b>SWVLT</b>	<b>Stormwater Vault</b>
<b>TL</b>	<b>Tree Groupings</b>
<b>TR</b>	<b>Tree</b>
<b>WHAZ</b>	<b>Water Hazard</b>

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